* Keywords/Phrase
  + Disabled
  + Gamer
  + Hard-of-Hearing
* Project Description
  + Project is focused on finding a way to help those who cannot hear well gain the same benefits and sense of community from using voice chats as those who are able to hear normally.
  + How might we help disabled gamers participate in voice-chat based communities like Discord effectively?
* Icebreaker Questions
  + How old are you?
  + What is one of your favorite games?
* Problem Statement
  + Do you consider being hard-of-hearing as a part of your identity, or do you not consider it at all?
  + How do you normally communicate with your friends in online communities?
  + What barrier is stopping you from joining voice calls with your friends?
  + What kind of tools do you currently use to help with communicating via voice?
* Stakeholder Requirements
  + Can you tell me about a memorable experience with current voice chat tools?
  + What is currently lacking in your tools to help you with your disability?
  + Are the tools you are using costly to you?
  + What are you looking for in an application that would help you communicate?
  + Do you feel uncomfortable using tools to help you hear around other people?